

A LOW COMPLEXITY SPACE-FREQUENCY MULTIUSER SCHEDULING ALGORITHM

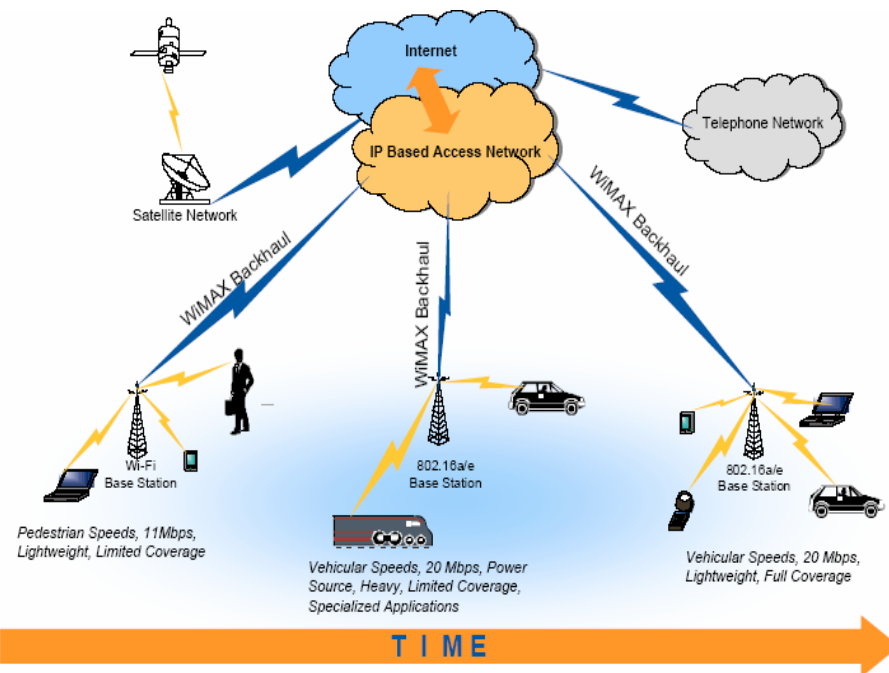
Ana I. Pérez-Neira^{1,2}, Pol Henarejos¹, Velio Tralli³, Miguel A. Lagunas^{1,2}

Goal

There is a need of gaining in efficiency by incorporating spatial schedulers in OFDMA (e.g. IEEE802.16, 3GPP/LTE).

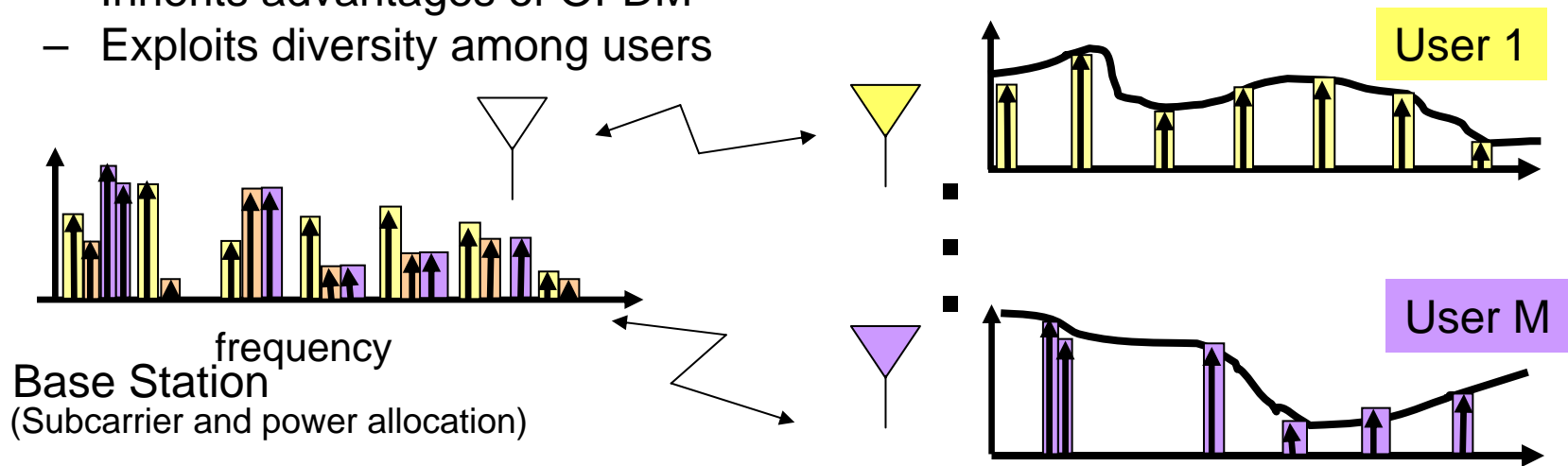
The present work proposes a Space-Frequency-Time Scheduler that differentiates services among user applications and presents low complexity by on-line solutions.

The performance is evaluated under real system conditions.



Introduction

- OFDMA is adopted by IEEE 802.16a/d/e and 3GPP-LTE
- Allows multiple users to transmit simultaneously on different subcarriers
 - Inherits advantages of OFDM
 - Exploits diversity among users



- How do we allocate M data subcarriers and total power P to K users to optimize some performance metric? (voice and data applications)
- Difficult discrete problem
- Brute force optimal solution: search through K^M subcarrier allocations and determine power allocation for each
- The complexity increases if spatial diversity is incorporated at each subcarrier

Ex: The optimal MIMO BC with OFDMA

$$\mathbf{y}_k = \mathbf{H}_k \sum_{i=1}^K \mathbf{x}_i + \mathbf{w}_k \quad \text{with} \quad \mathbf{H}_k = \text{diag} \{ \mathbf{H}_{k1} \cdots \mathbf{H}_{kM} \}$$

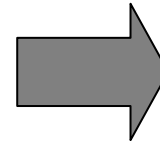
$$\Theta = \left\{ \mathbf{Q} = [\mathbf{Q}_1 \cdots \mathbf{Q}_K], \text{tr} \left(\sum_{k=1}^K \mathbf{Q}_k \right) \leq P_T \right\} \quad \text{with} \quad \mathbf{Q}_k = \text{diag} \{ \mathbf{Q}_{k1} \cdots \mathbf{Q}_{kM} \}$$

Π : set of all possible permutations on $\{1, \dots, K\}$

The achievable rate vector is

$$\mathbf{r}(\mathbf{Q}, \pi) = (r_1(\mathbf{Q}, \pi), \dots, r_K(\mathbf{Q}, \pi))$$

$$r_{\pi(i)} = \log \frac{\det \left(\mathbf{1} + \mathbf{H}_{\pi(i)} \left(\sum_{j \geq i} \mathbf{Q}_{\pi(j)} \right) \mathbf{H}_{\pi(i)}^H \right)}{\det \left(\mathbf{1} + \mathbf{H}_{\pi(i)} \left(\sum_{j > i} \mathbf{Q}_{\pi(j)} \right) \mathbf{H}_{\pi(i)}^H \right)}$$



The capacity region is

Ex: The optimal MIMO BC with OFDMA

$$C = \text{co} \left(r(\mathbf{Q}, \pi) : \mathbf{Q} \in \Theta, \pi \in \Pi \right)$$

Accordingly, each element of C can be written as a time sharing

$$\mathbf{r} = \sum_{w=1}^W \alpha_w \mathbf{r}(\mathbf{Q}^{(w)}, \pi^{(w)}) \quad W \leq K$$



$$\text{If } \mathbf{x}_p = \left(\alpha_w, \mathbf{Q}^{(w)}, \pi^{(w)} \right)_{w=1}^K$$

then

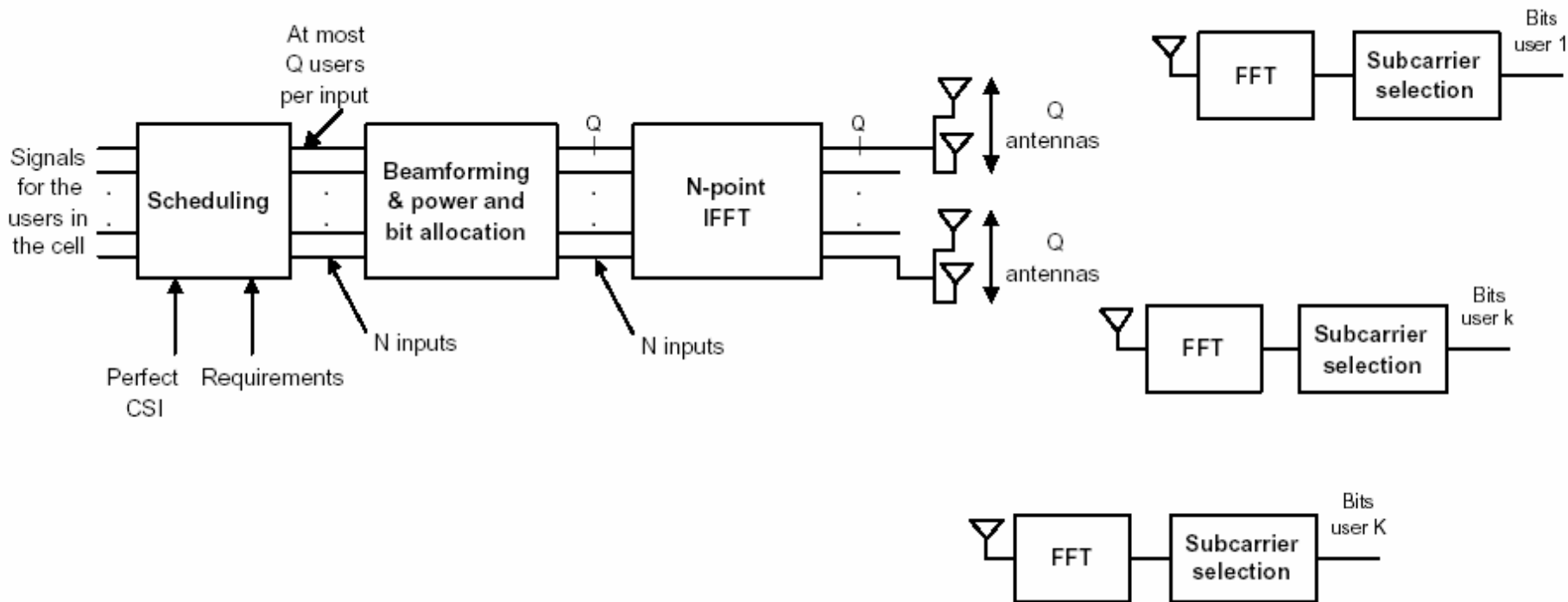
General problem

$$\max_{\mathbf{x}_p} \mathbf{u}(\mathbf{r}(\mathbf{x}_p))$$

$$s.t. \quad \mathbf{x}_p \in \mathbf{X}_p$$

u: utility, monotonically increasing

Problem Statement



There are several variables involved to sum rate maximization.

- Best frequencies have to be taken.
- Find and optimal space strategy.
- Allocate power subject to constraints along frequency and space.
- Best users have to be taken.

The problem of low complexity solution is open in the literature.

Contents

- Problem formulation
- Low Complexity Scheduler: ergodic formulation
- Dual Optimization: parallel implementation
- Spatial scheduler
- Waterfilling
- Parameter update
- Simulations
- Results

Problem Statement

$$y_{k,m} = a_{k,m} \sqrt{p_{k,m}} \alpha_{k,m,k_q} s_{k,m} + \sum_{s \neq k} a_{s,m} \sqrt{p_{s,m}} \alpha_{k,m,s_q} s_{s,m} + w_{k,m}$$

In BC

$$\left| \alpha_{k,m,k_q} \right|^2 = c_{k,m,k_q} = \left| \mathbf{h}_{k,m}^T \mathbf{b}_{m,k_q} \right|^2$$

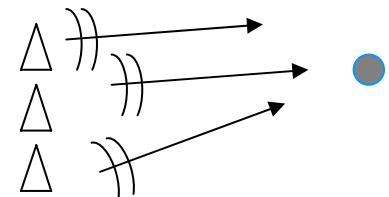
The proposed utility will be based on $\text{SINR}_{\text{user, freq}}$. Assuming perfect isolation between frequencies, interferences are only present spatially

$$\gamma_{k,m,k_q}(\mathbf{a}, \mathbf{p}) = \frac{a_{k,m} p_{k,m} c_{k,m,k_q}}{\sigma^2 + \sum_{s \neq q} a_{s,m} p_{s,m} c_{k,m,k_s}}$$

user
frequency

$$a_{k,m} \in \{0,1\} \quad k = 1 \dots K \quad m = 1 \dots M$$

Scheduling variable



Problem Statement

If we define for each user k

$$r_k \triangleq \sum_{m=1}^M \mathbb{E}_{\gamma} \left\{ \log_2 \left(1 + \gamma_{k,m,k_q} \right) \right\}$$

$$\hat{p}_k \triangleq \sum_{m=1}^M \mathbb{E}_{\gamma} \left\{ a_{k,m} p_{k,m} \right\}$$

The main goal is to maximize sum rate

M carriers, K users

MISO, no precoder design

$$\max_{\mathbf{a}, \mathbf{p}} R(\mathbf{a}, \mathbf{p}) = \sum_{k=1}^K r_k(\mathbf{a}, \mathbf{p})$$

$$s.t. \quad r_k \geq \phi_k R, \quad k = 1, \dots, K$$

$$\sum_{k=1}^K \phi_k = 1$$

$$\sum_{k=1}^K \hat{p}_k \leq \bar{P}$$

$$p_k \geq 0 \quad k = 1, \dots, K$$

**Proportional rate
(service class)**

Low complexity scheduler

- We propose a new scheduler that is based on the following strategy:
 - Ergodic costs and constraints: to incorporate the Time diversity and to reduce complexity
 - Stochastic approximation: to obtain an on-line adaptive algorithm
 - Dual optimization techniques: $O(M_{\text{carriers}}, K_{\text{users}})$: canonical distributed algorithm
 - Opportunistic user selection

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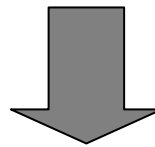
Dual optimization

Lagrangian becomes
$$L = R(1 - \boldsymbol{\mu}^T \boldsymbol{\phi}) + \lambda \bar{P} - \lambda \sum_{k=1}^K \hat{p}_k + \sum_{k=1}^K \mu_k r_k$$

as $1 - \boldsymbol{\mu}^T \boldsymbol{\phi} = 0$

then
$$L = \lambda \bar{P} - \lambda \sum_{k=1}^K \hat{p}_k + \sum_{k=1}^K \mu_k r_k$$

Defining
$$L_k = \mu_k r_k - \lambda_k \hat{p}_k \quad \lambda_k = \lambda$$



$$L = \sum_k L_k + \lambda \bar{P}$$

Dual optimization

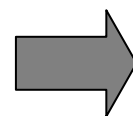
The dual objective is defined as

$$\begin{aligned} 1 \quad g(\lambda, \boldsymbol{\mu}) &= \max_{\mathbf{a}, \mathbf{p}} \left(\sum_k L_k(\mathbf{a}, \mathbf{p}, \lambda_k, \boldsymbol{\mu}) + \lambda \bar{P} \right) = \\ &= \sum_k L_k^*(\mathbf{a}^*, \mathbf{p}^*, \lambda_k, \boldsymbol{\mu}) + \lambda \bar{P} \end{aligned}$$

The dual problem is

$$\begin{aligned} 2 \quad \min g(\lambda, \boldsymbol{\mu}) \\ \text{s.t. } \lambda \geq 0, \boldsymbol{\mu} \in D \quad D = \{ \boldsymbol{\mu} \geq \mathbf{0}, \boldsymbol{\mu}^T \boldsymbol{\phi} = 1 \} \end{aligned}$$

IN PARALLEL
[Chiang07]



$\max \mu_k r_k(\mathbf{a}, \mathbf{p}) + \lambda \bar{P}$
subgradient for μ_k

subgradient for λ

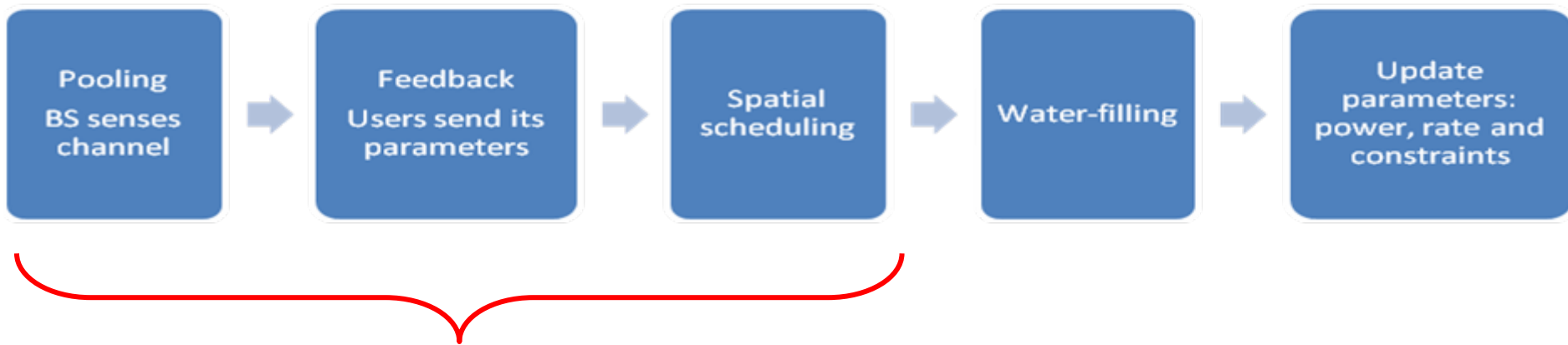
always convex and involves only $(K+1)$ variables
 $\lambda, \boldsymbol{\mu}$ are obtained by subgradient

Complexity

User-freq. Power Allocation: $O(MK)$, once user selection is done

$\lambda, \boldsymbol{\mu}$: $(K+1)$

Algorithm structure



Spatial Scheduler (BC)

$$\gamma_{k,m,k_q}^{(Q_m)} = \frac{|\mathbf{h}_{k,m}^T \mathbf{b}_{m,q}|^2}{\sigma_n^2 + \sum_{\substack{q' \neq q \\ q' \in S_m^{(Q_m)}}} |\mathbf{h}_{k,m}^T \mathbf{b}_{m,q'}|^2} \quad m \in S_m^{(Q_m)} \quad k \in U_m^{(Q_m)}$$

Multibeam opportunistic scheme is used
 + optimal beam and user search (if low #users)

$$k_{m,j,q}^* = \arg \max_k \gamma_{k,m,j,q}^{(Q_m)}$$

$$j^* = \arg \max_{1 \leq j \leq \binom{N_T}{Q_m}} \sum_{q=1}^{Q_m} \log_2 \left(1 + \gamma_{k_{m,j,q}^*, m, j, q}^{(Q_m)} \right)$$

$$\binom{Q_m^*}{k_{m,j,q}^*, m, j^*, q} \square k, m, k_q$$

$$Q_m^* = \arg \max_{1 \leq Q_m \leq NT} \sum_{k \in U_m^{*(Q_m)}} \sum_{q \in S_m^{*(Q_m)}} \log_2 \left(1 + \gamma_{k,m,j^*,q}^{(Q_m)} \right)$$

Power Waterfilling

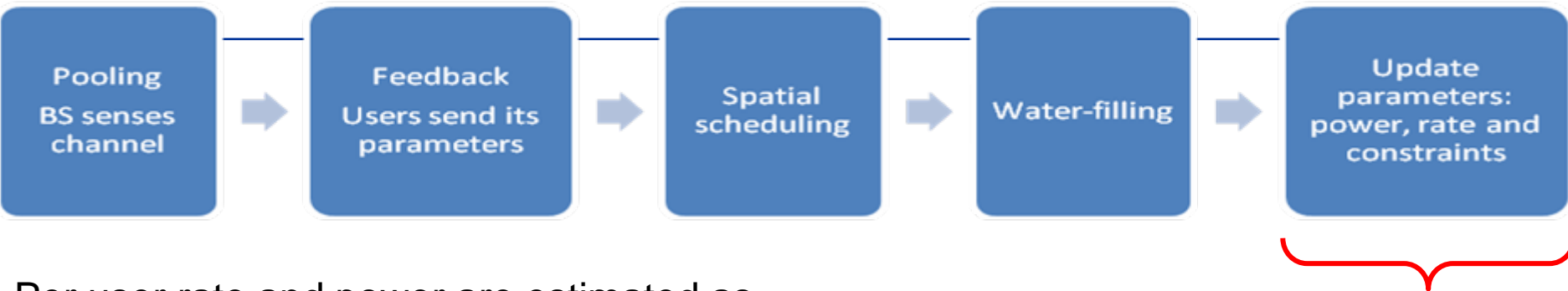


$$\frac{\partial L_k}{\partial p_{k,m}} = 0 \quad \forall k$$

$$P_{k,m}^* = \left[\frac{\mu_k}{\lambda \ln(2)} - \frac{1}{\gamma_{k,m,k_q}^1} \right]^+$$

$$\gamma_{k,m,k_q}^1 = \frac{c_{k,m,k_q}}{\sigma^2 + \sum_{s \neq q} a_{s,m} P c_{k,m,k_s}}$$

Parameter update



Per user rate and power are estimated as

$$R_k[n] = \sum_{m \in M} R_{k,m} \left(\gamma_{k,m,k_q} (p_{k,m}^*[n]) \right)$$

$$P[n] = \sum_{m \in M} \sum_{k \in K} p_{k,m}^*[n]$$

Stochastic Subgradient method, across time

$$\lambda[n+1] = \left[\lambda[n] - \delta (\bar{P} - P[n]) \right]^+$$

$$\boldsymbol{\mu}[n+1] = \Pi_{\mathcal{D}} \left(\boldsymbol{\mu}[n] - \delta (\mathbf{R}[n] - \phi R[n]) \right)$$

$$\mathcal{D} = \left\{ \boldsymbol{\mu} \geq \mathbf{0} \mid \boldsymbol{\mu}^T \phi = 1 \right\}$$

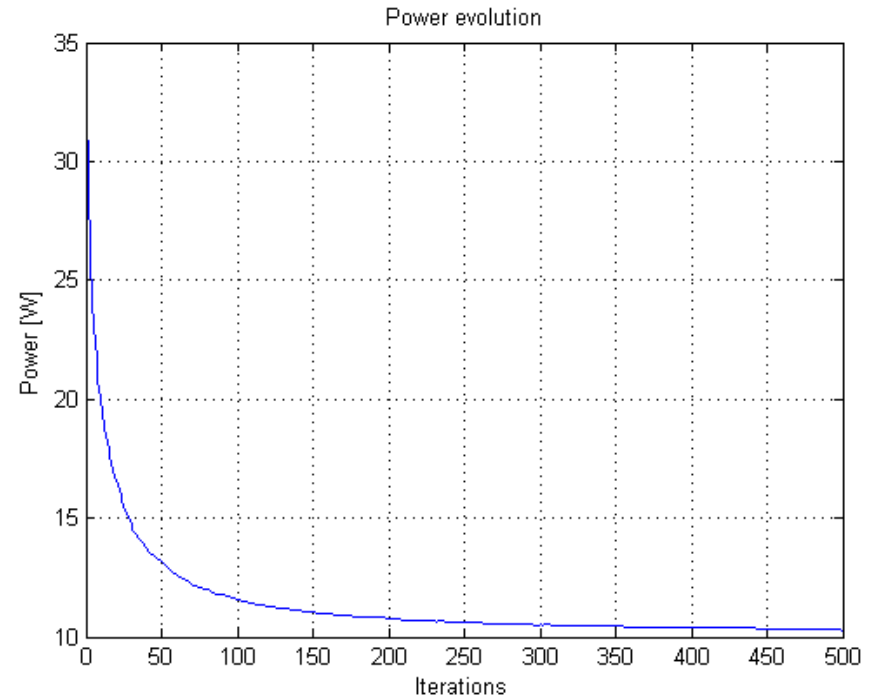
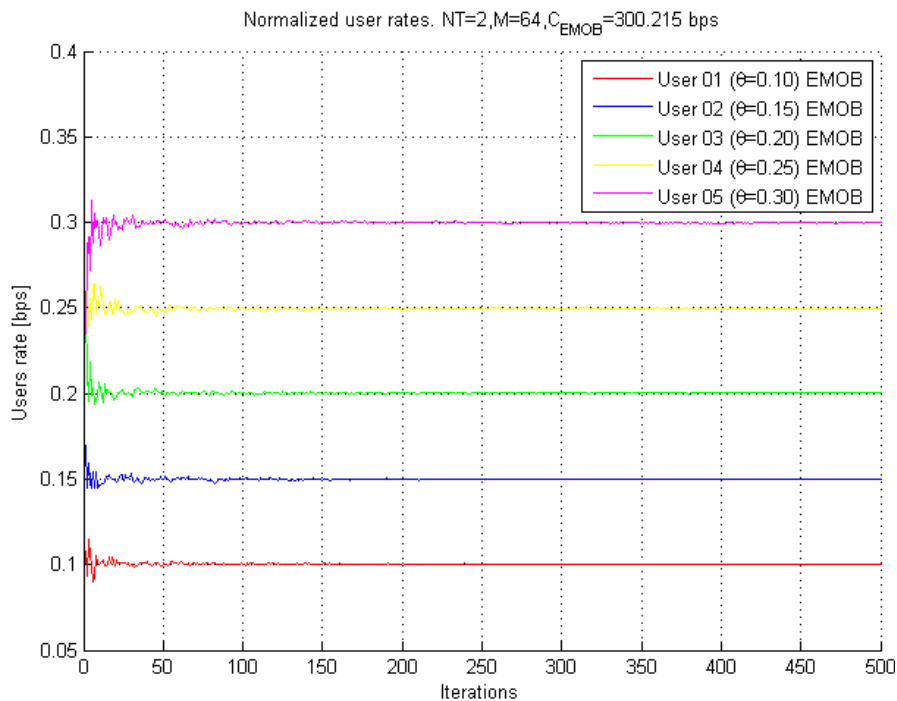
$$\mathbf{R}[n] = [R_1[n] \quad \cdots \quad R_K[n]]^T$$

$$R[n] = \sum_{k \in K} R_k[n]$$

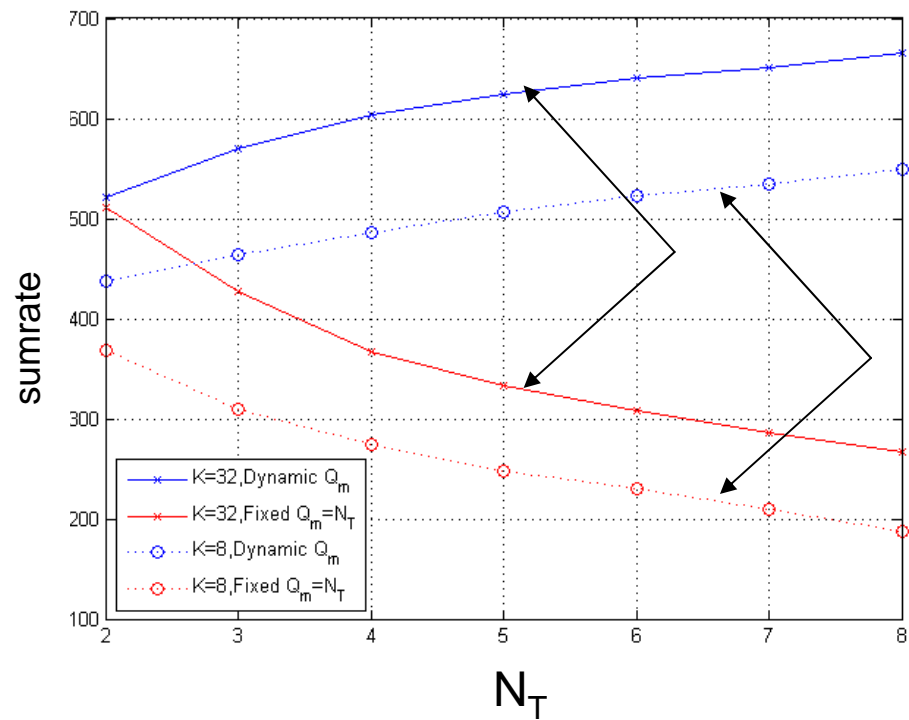
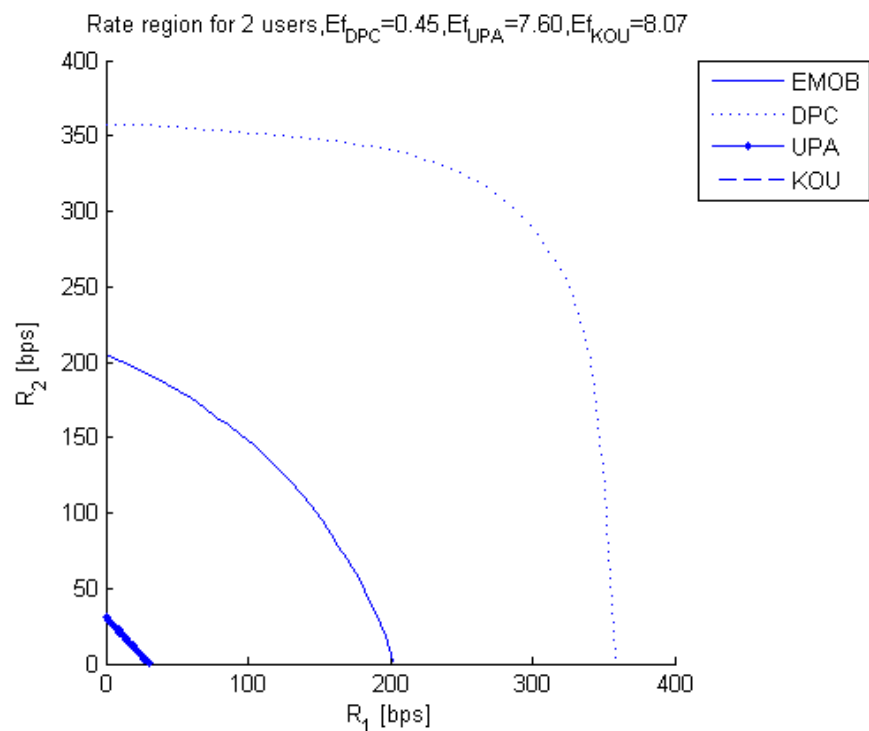
Results: Scenario 1

5 users, 64 subcarriers, same distance to BS, Rayleigh channel

$$\bar{P} = 10 \text{ dB}$$



Results: Scenario 1



To counteract low K in MOB

Results: Realistic Scenario 2

M= 128 sub-carriers, Bw= 125 Mhz, CSI update every frame (10 ms)

- Uniformly distributed (500 m)

- With the same distance (250 m)

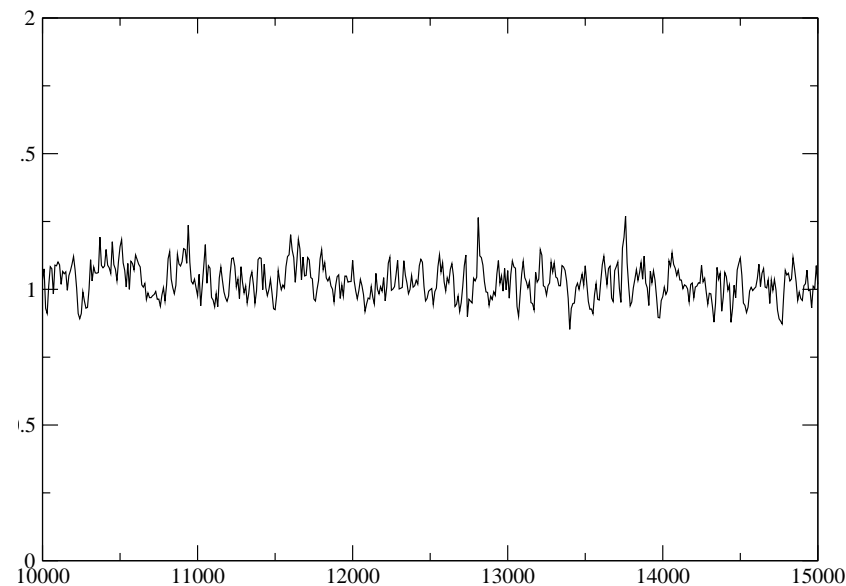
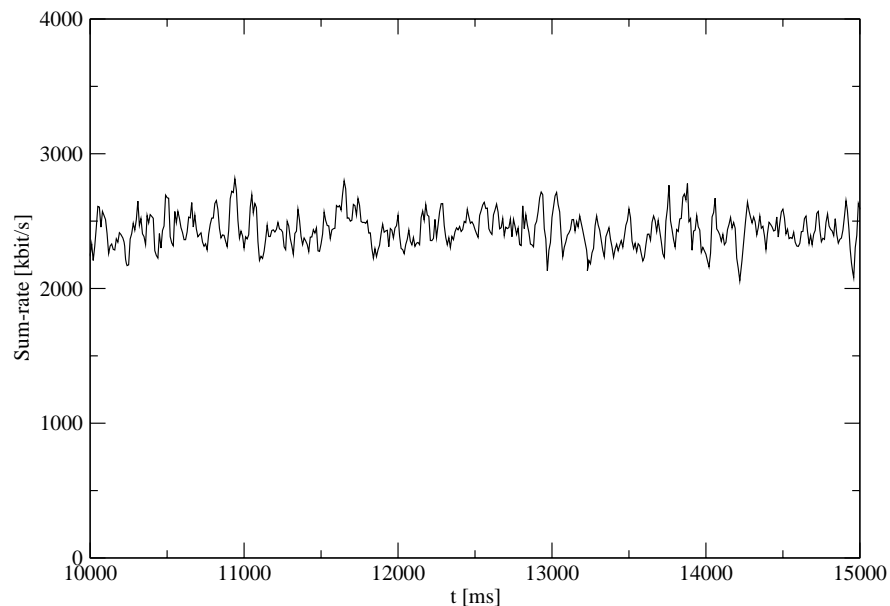
Path loss, shadowing and fast fading is included, spatial model as in 3GPP pedestrian

Delay spread: 2-3 microseconds

Doppler bandwidth 6 Hz

P= 1W

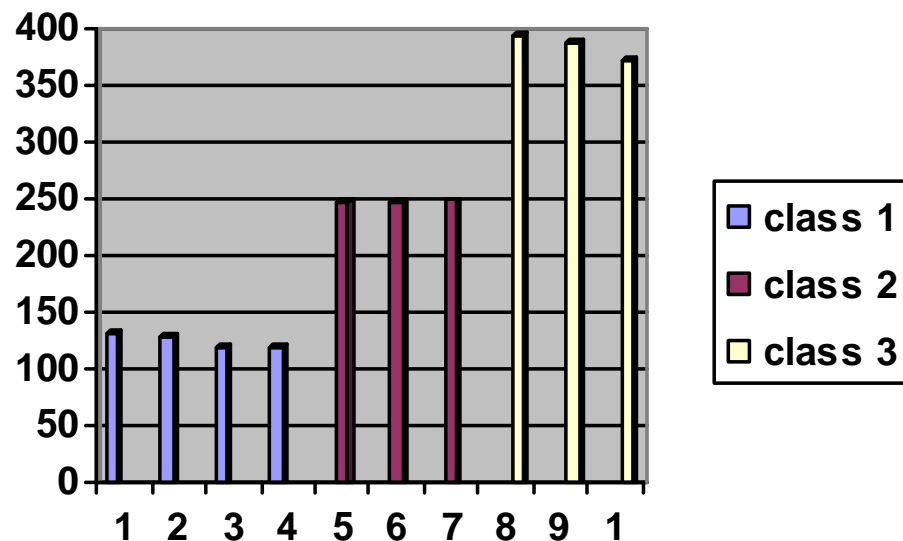
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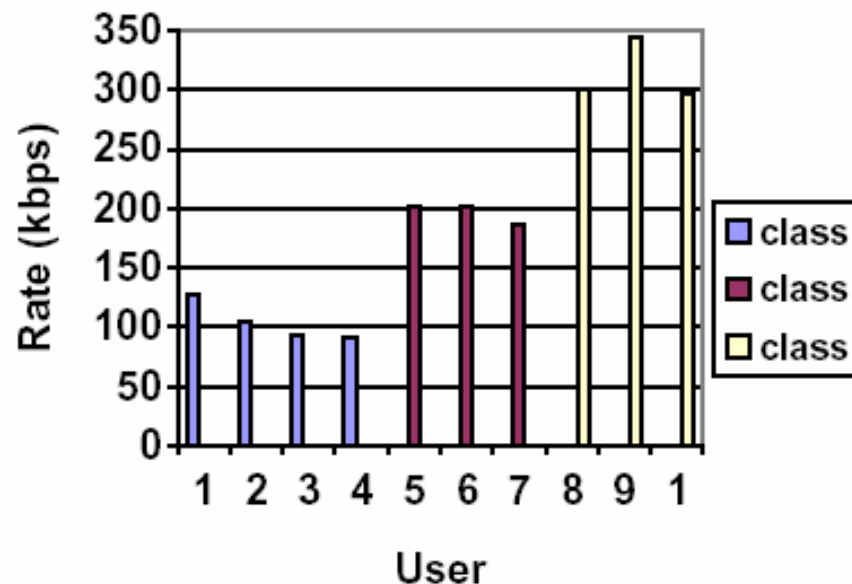
Results: Realistic Scenario 2

Average user rates

10 users, 3 antennas and 3 different user classes (class 1: weight $0.5/K$ - class 2: weight $1/K$ - class 3: weight $1.5/K$). Fig. 1 refers to equal distance users at 250 m, whereas fig. 2 refers to uniformly distributed users in a circular area of radius 500 m.



250 m



500 m

Conclusions

- Low complexity algorithm (dual decomp., estochastic, opportunistic)
- This algorithm guarantees weighted rate to all users.

$$\frac{R_i}{\theta_i} = \dots = \frac{R_j}{\theta_j}$$

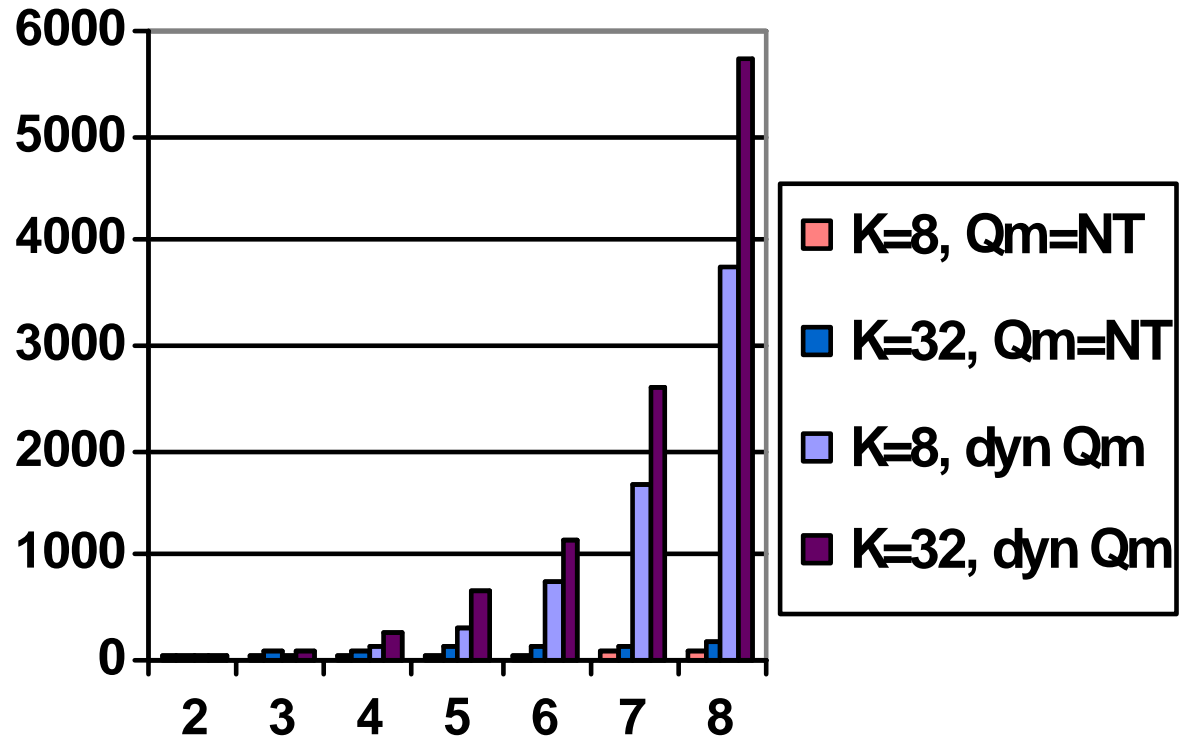
- It takes care of maximization through all frequencies range.
- It can be arranged to many scenarios.
- Different Space division access strategies can be used on it.
- Only partial CSIT (alternatives are opportunistic splitting, persistent scheduling,...).
- Evaluation in a realistic scenario
- Opens different lines for further work

Thank you

Questions ?

Results: Scenario 1

Time Complexity

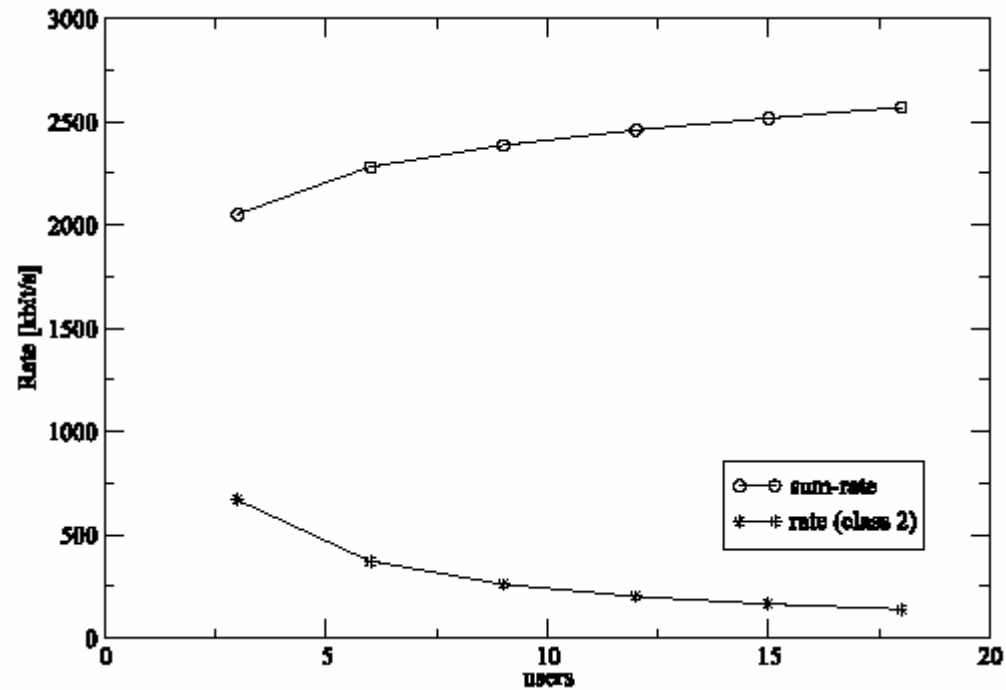


	K=8	K=32
[13]	283	3349
Our algorithm ($Q_m = N_T / \text{Dyn } Q_m$)	28 / 31	50 / 62

Comparison with DPC $O(K^2 M \log N)$

Results: Realistic Scenario 2

$N = 2, 250 \text{ m}$ $\phi = [0.5/K \quad 1/K \quad 1.5/K]$



Fairness and multiuser diversity !!!